

Ch 6.1 Lifetimes & Cross Sections

Scattering & Decays are particularly well described by relativistic theory, in Feynman's Formulation.

For Decays:

What do we want to know about the decay?

We want to know the lifetime of the particles.

So interested in rest frame lifetime

This is effected by time dilation from relativity. So particles travelling at different speeds will have different relative lifetimes.

Particle decay can be represented as independent of time. In any given dt, the particle is equally likely to decay.

So we need the decay rate:
The probability ^{of decay} per unit time.

Decayed in a given dt.

Then we have $dN = -\Gamma N dt$ decay, where Γ is the decay rate & $N(t)$ is the number of particles.

because few particles as they decay

$$\frac{dN}{dt} = -\Gamma N \Rightarrow N(t) = N(0)e^{-\Gamma t}$$

So decay is exponential

lifetime (τ) defined using the decay rate we can find the lifetime as (τ) as :

$$\tau = \frac{1}{\Gamma}$$

Most particles have multiple decay routes, so the total decay rate would be

sum since different possible routes to decay

$$\Gamma_{total} = \sum_{i=1}^n \Gamma_i$$

and the corresponding τ (lifetime)

$$\tau = \frac{1}{\Gamma_{total}} = \frac{1}{\sum_{i=1}^n \Gamma_i}$$

Now we want the branching ratios. These are defined as

percentage decayed in i th route

$$\frac{\Gamma_i}{\Gamma_{total}}$$

The branching ratio is the ratio of particles that decay via the i th route.

Scattering:

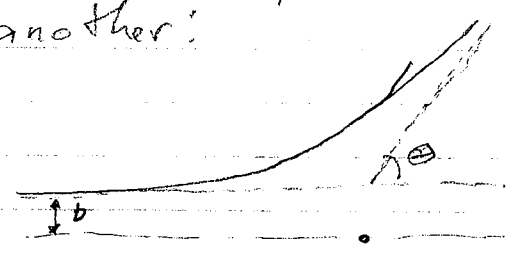
We need to determine a cross section which defined the effective scattering area these processes that contribute can be electro-magnetic, weak, and strong.

Thus
$$\sigma_{total} = \sum_i^n \sigma_i$$

we would think that $\mu \rightarrow$ smaller effect

Each σ_i has a dependence on velocity. Such that at certain energies it hits a resonance. These resonances are used to find short lived particles.

When two particles approach one another:



where $\theta \equiv$ scattering angle and $b \equiv$ impact parameter
 $\theta = \theta(b)$

If we vary b by db , then

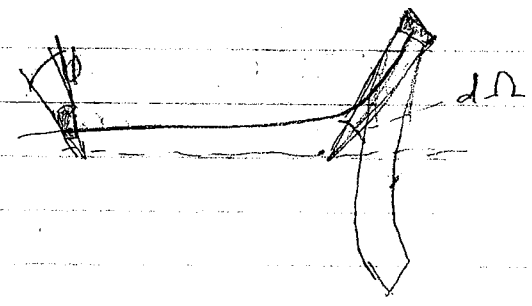
$$b_1 = b + db$$
$$\theta_1 = \theta + d\theta$$

insert the next example \rightarrow

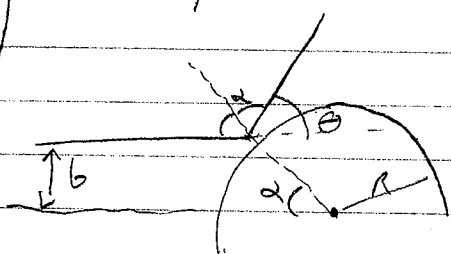
so in general, if the particle goes through some $d\sigma$, then

$$d\theta = \frac{d\theta}{d\Omega} d\Omega$$

where $d\Omega$ is the solid scattering angle



(E) Where we scatter off a hard sphere.



$$b = R \sin \alpha$$

$$2\alpha + \theta = \pi$$

$$b = R \sin \alpha = R \sin \left(\frac{\pi}{2} - \frac{\theta}{2} \right) = R \cos \left(\frac{\theta}{2} \right)$$

$$\frac{b}{R} = \cos \left(\frac{\theta}{2} \right)$$

$$2 \cos^{-1} \left(\frac{b}{R} \right) = \theta$$

Note: then

$$b \rightarrow b + db$$

$$d\theta = 2 \left(\arccos \left(\frac{b+db}{R} \right) - \arccos \left(\frac{b}{R} \right) \right)$$

$$d\sigma = \frac{d\sigma}{d\Omega} d\Omega$$

$$= |b db d\phi|$$

$$d\Omega = |\sin \theta d\theta d\phi|$$

} get from previous figure

$\frac{d\sigma}{d\Omega}$
differential cross section

$$\frac{d\sigma}{d\Omega} = \left| \frac{b}{\sin \theta} \frac{db}{d\theta} \right|$$

← just deal with positives

$$\sin \theta = 2 \sin \frac{\theta}{2} \cos \frac{\theta}{2}$$

(Ex) Hard Sphere extension:

$$\frac{db}{d\theta} = -\frac{R}{2} \sin \left(\frac{\theta}{2} \right)$$

$$\text{So } \frac{d\sigma}{d\Omega} = \frac{R b \sin(\theta/2)}{2 \sin \theta} = \frac{R^2}{2} \frac{\cos(\theta/2) \sin(\theta/2)}{\sin \theta} = \boxed{\frac{R^2}{4}}$$

$$\sigma = \int d\sigma = \int \frac{d\sigma}{d\Omega} d\Omega$$

Follows from $d\sigma = \frac{d\sigma}{d\Omega} d\Omega$

(Ex) Hard Sphere: (cont)

$$\frac{d\sigma}{d\Omega} = \frac{R^2}{4}$$

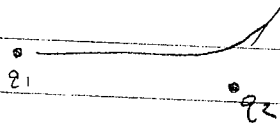
$$\sigma = \int \frac{R^2}{4} d\Omega = \cancel{\pi R^2}$$

$$\begin{aligned} &= \int_0^{2\pi} \int_0^\pi \frac{R^2}{4} \sin \theta d\theta d\phi = \int_0^\pi \frac{\pi R^2}{2} \sin \theta d\theta \\ &= -\cos(\theta) \frac{\pi R^2}{2} \Big|_0^\pi = \cancel{2} \frac{\pi R^2}{2} = \boxed{\pi R^2} \end{aligned}$$

$\sigma = \pi R^2 =$ cross sectional area of the sphere

So, as expected, any particles outside that area are unaffected.

(Ex) Rutherford Scattering



$$b = \frac{q_1 q_2}{2E} \cot \left(\frac{\theta}{2} \right)$$

$E =$ initial T of q_1

$$\frac{d\sigma}{d\Omega} = \left(\frac{q_1 q_2}{4E \sin^2(\theta/2)} \right)^2$$

$$\sigma = 2\pi \left(\frac{q_1 q_2}{4E} \right)^2 \int_0^\pi \frac{1}{\sin^4 \theta/2} \sin \theta d\theta = \infty$$

The Coulomb potential has infinite range
 thus the cross section is infinite.

For a beam of luminosity (\mathcal{L})
 then:

$$dN = \mathcal{L} d\sigma = \mathcal{L} \frac{d\sigma}{d\Omega} d\Omega$$

$$\rightarrow \frac{d\sigma}{d\Omega} = \frac{dN}{d\Omega \mathcal{L}}$$

~~# of particles scattered
 per unit time into the
 solid angle $d\Omega$~~

event rate = cross section \times luminosity
 This assumes a stationary target.